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# Lecture 2 – Boolean Algebra and Logic Gates

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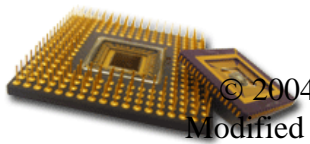
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# Outline

Lecture 2

- **Binary Logic and Gates**
- **Boolean Algebra**
- **Standard Forms**

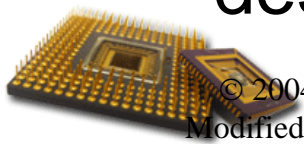




# Binary Logic and Gates

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- Binary variables take on one of two values.
- Basic logical operators are the logic functions AND, OR and NOT.
- Logic gates implement logic functions, where each logic gate represents a basic circuit of integrated circuits that is implemented using transistors and interconnection in complex semiconductor devices.
- Boolean Algebra: a useful mathematical system for specifying and transforming logic functions.
- We study Boolean algebra as foundation for designing and analyzing digital systems!

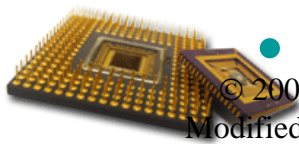




# Binary Variables

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- Recall that the two binary values have different names:
  - True/False
  - On/Off
  - Yes/No
  - 1/0
- We use 1 and 0 to denote the two values.
- Variable identifier examples:
  - A, B, y, z, or  $X_1$  for now
  - RESET, START\_IT, or ADD1 later

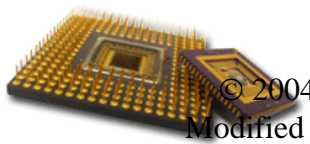




# Logical Operations

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- The three basic logical operations are:
  - AND
  - OR
  - NOT
- AND is denoted by a dot ( $\cdot$ ).
- OR is denoted by a plus ( $+$ ).
- NOT is denoted by an overbar ( $\bar{\phantom{x}}$ ), a single quote mark ( $\prime$ ) after, or ( $\sim$ ) before the variable.

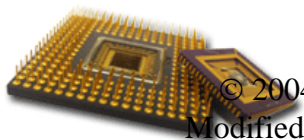




# Notation Examples

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- Examples:
  - $Y = A \cdot B$  is read “Y is equal to A AND B.”
  - $z = x + y$  is read “z is equal to x OR y.”
  - $X = \bar{A}$  is read “X is equal to NOT A.”
- Note: The statement:  
 $1 + 1 = 2$  (read “one plus one equals two”)  
is not the same as  
 $1 + 1 = 1$  (read “1 or 1 equals 1”).





# Operator Definitions

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- Operations are defined on the values "0" and "1" for each operator:

**AND**

$$\mathbf{0 \cdot 0 = 0}$$

$$\mathbf{0 \cdot 1 = 0}$$

$$\mathbf{1 \cdot 0 = 0}$$

$$\mathbf{1 \cdot 1 = 1}$$

**OR**

$$\mathbf{0 + 0 = 0}$$

$$\mathbf{0 + 1 = 1}$$

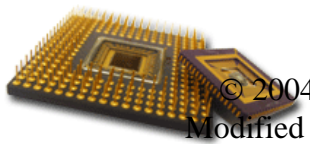
$$\mathbf{1 + 0 = 1}$$

$$\mathbf{1 + 1 = 1}$$

**NOT**

$$\mathbf{\bar{0} = 1}$$

$$\mathbf{\bar{1} = 0}$$





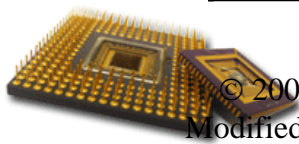
# Truth Tables

- *Truth table* – a tabular listing of the values of a function for all possible combinations of values on its arguments
- Example: Truth tables for the basic logic operations:

AND		
X	Y	$Z = X \cdot Y$
0	0	0
0	1	0
1	0	0
1	1	1

OR		
X	Y	$Z = X + Y$
0	0	0
0	1	1
1	0	1
1	1	1

NOT	
X	$Z = \bar{X}$
0	1
1	0







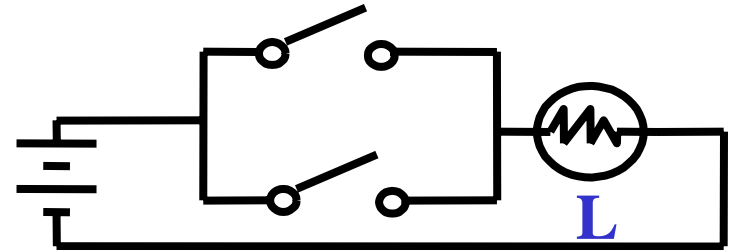
# Logic Function Implementation (1/3)

Lecture 2

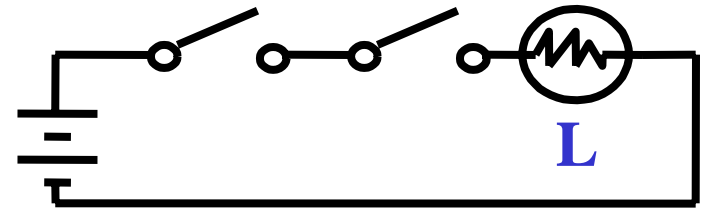
## ■ Using Switches

- For inputs:
  - logic 1 is switch closed
  - logic 0 is switch open
- For outputs:
  - logic 1 is light on
  - logic 0 is light off.
- NOT uses a switch such that:
  - logic 1 is switch open
  - logic 0 is switch closed

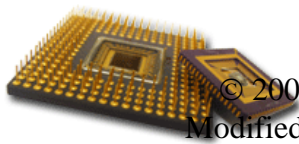
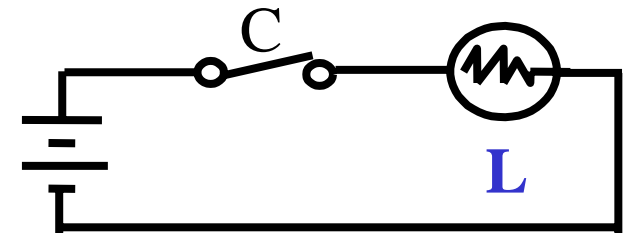
Switches in parallel => OR



Switches in series => AND



Normally-closed switch => NOT

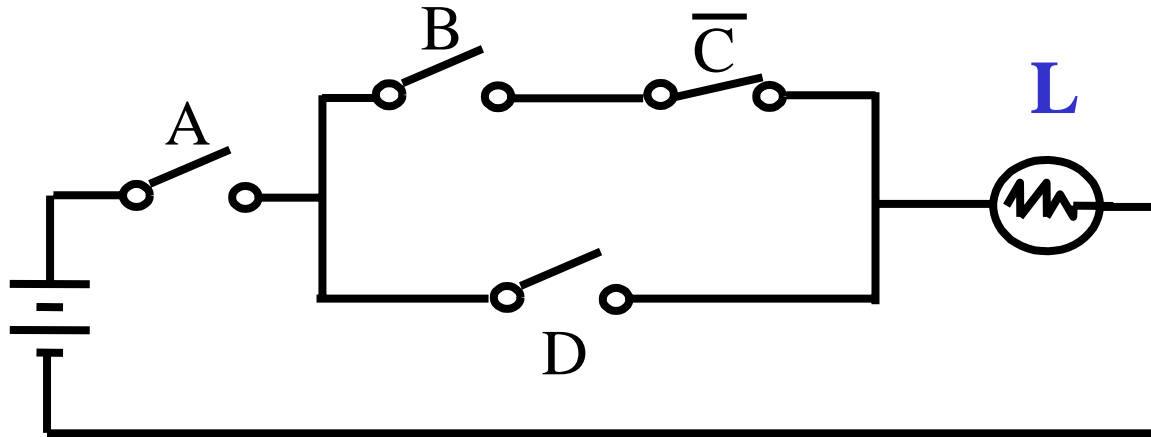




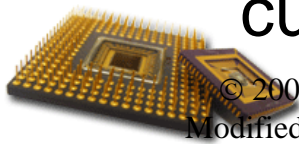
# Logic Function Implementation (2/3)

Lecture 2

- Example: Logic Using Switches



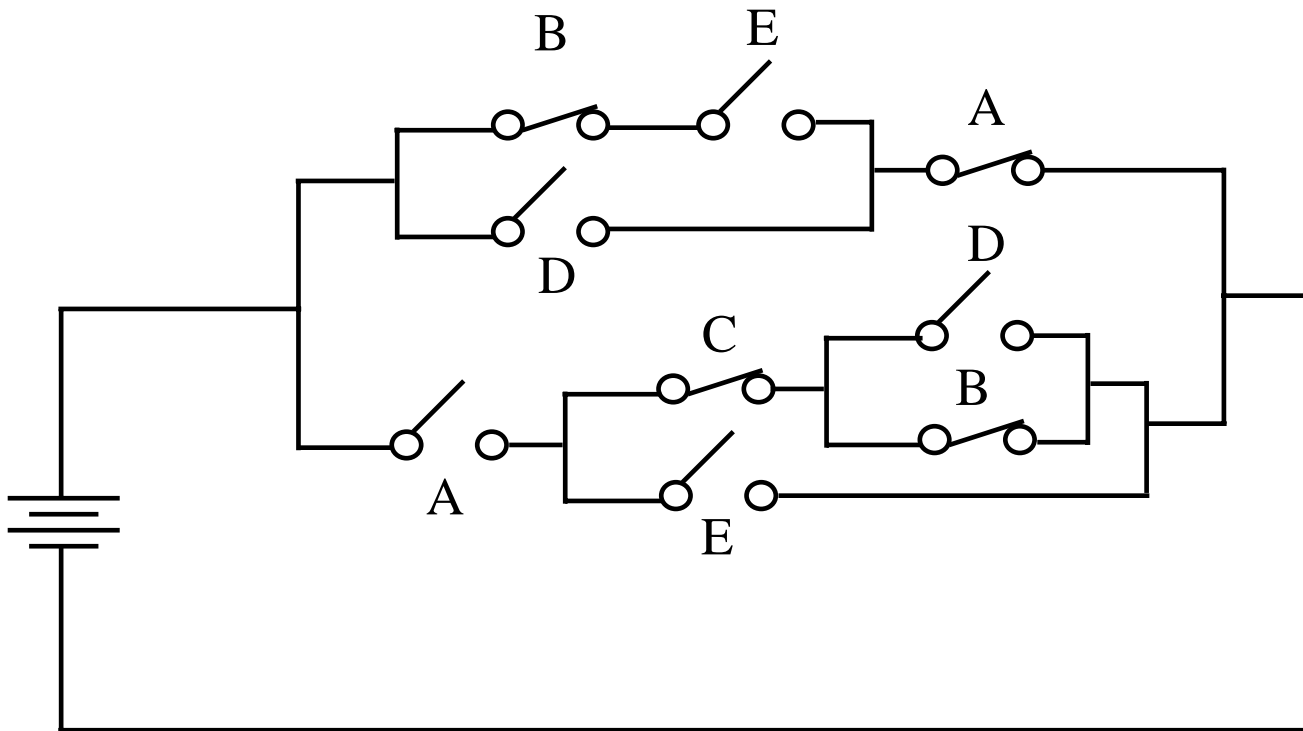
- Light is on ( $L = 1$ ) for  
$$L(A, B, C, D) = A \cdot (B \cdot \bar{C} + D)$$
and off ( $L = 0$ ), otherwise.
- Useful model for relay circuits and for CMOS gate circuits, where the latter one is the foundation of current digital logic technology



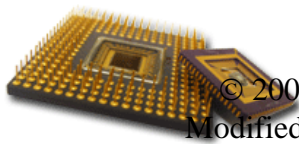


# Logic Function Implementation (3/3)

Lecture 2



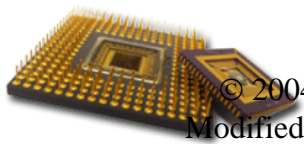
$$L = (\bar{B} \cdot E + D) \cdot \bar{A} + A \cdot (\bar{C} \cdot (\bar{B} + D) + E)$$





# Logic Gates

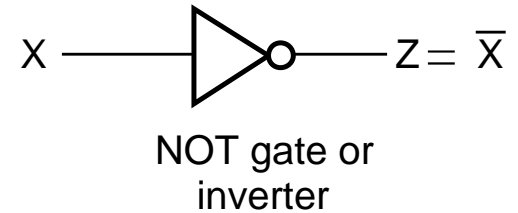
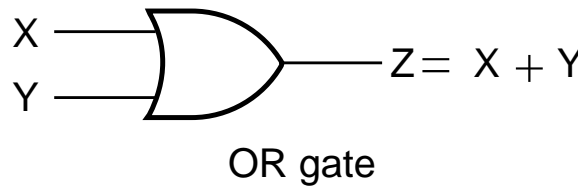
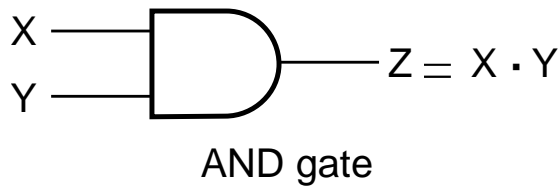
- In the earliest computers, switches were opened and closed by magnetic fields produced by energizing coils in *relays*. The switches in turn are opened and closed the current paths.
- Later, *vacuum tubes* that open and close current paths electronically replaced relays.
- Today, *transistors* are used as electronic switches that open and close current paths.





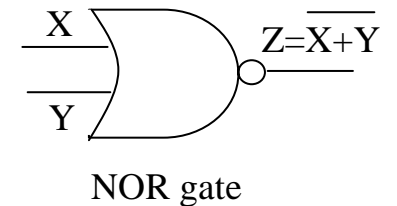
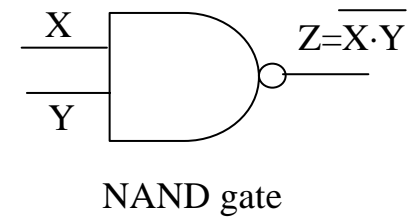
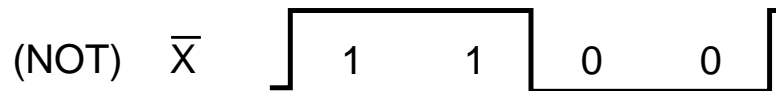
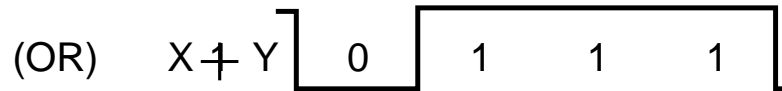
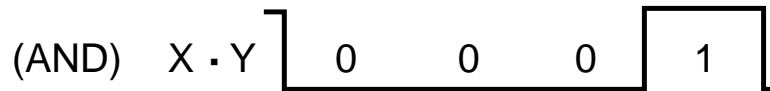
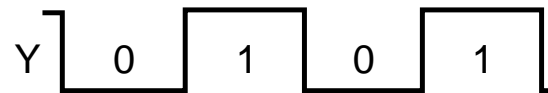
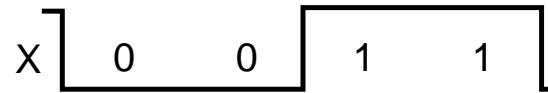
# Logic Gate Symbols and Behavior

- Logic gates have special symbols:

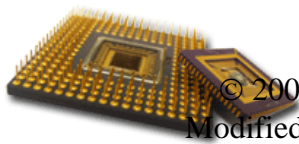


(a) Graphic symbols

- And waveform behavior in time as follows:



(b) Timing diagram

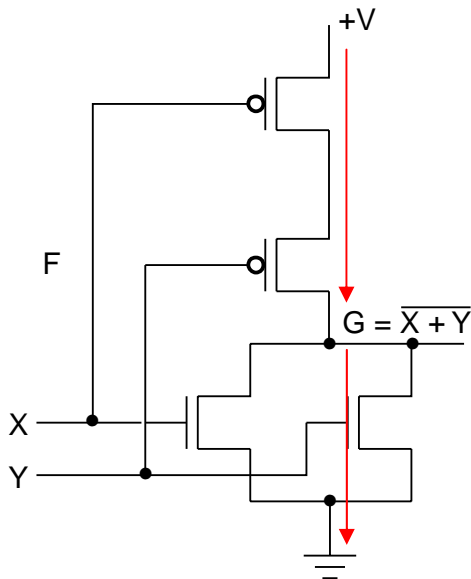




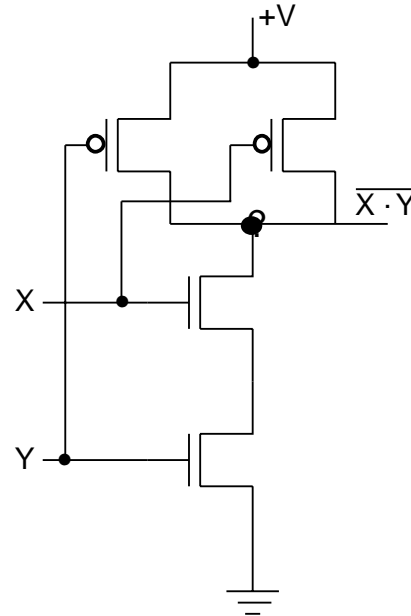
# Logic Gates – Complementary Metal-Oxide-Semiconductor Circuits

Lecture 2

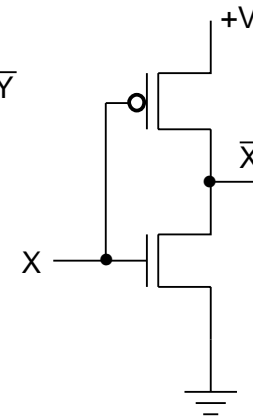
- Implementation of logic gates with transistors  
(See Reading Supplement – CMOS Circuits)



(a) NOR

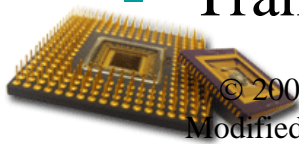


(b) NAND



(c) NOT

- Transistor or tube implementations of logic functions are called logic gates or just gates
- Transistor gate circuits can be modeled by switch circuits





# Logic Diagrams and Expressions

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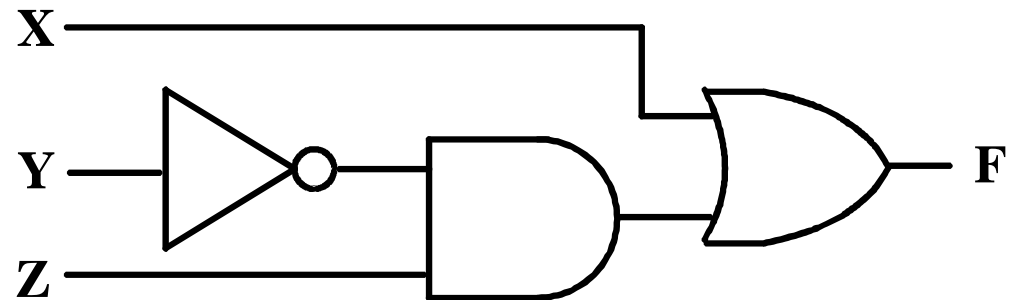
**Truth Table**

<b>X</b>	<b>Y</b>	<b>Z</b>	<b>F = X + <math>\bar{Y}</math> · Z</b>
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

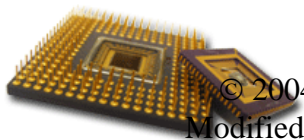
**Equation**

$$F = X + \bar{Y} Z$$

**Logic Diagram**



- Boolean equations, truth tables and logic diagrams describe the same function!
- Truth tables are unique; Boolean equation and logic diagrams are not. This gives flexibility in implementing functions.
- Different expressions require different hardware resources, i.e., devices and interconnections.





# Boolean Algebra

- An algebraic structure defined on a set of at least two elements together with three binary operators (denoted  $+$ ,  $\cdot$  and  $\bar{\phantom{x}}$ ) that satisfies the following basic identities:

1.  $X + 0 = X$

3.  $X + 1 = 1$

5.  $X + X = X$

7.  $X + \bar{X} = 1$

9.  $\overline{\overline{X}} = X$

2.  $X \cdot 1 = X$

4.  $X \cdot 0 = 0$

6.  $X \cdot X = X$

8.  $X \cdot \bar{X} = 0$

The **dual** of an algebraic expression: interchange  $\cdot$  and  $+$ , 0 and 1

10.  $X + Y = Y + X$

12.  $(X + Y) + Z = X + (Y + Z)$

14.  $X(Y + Z) = XY + XZ$

16.  $\overline{X + Y} = \bar{X} \cdot \bar{Y}$

11.  $XY = YX$

13.  $(XY)Z = X(YZ)$

15.  $X + YZ = (X + Y)(X + Z)$

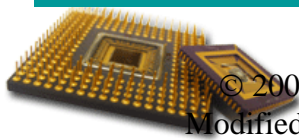
17.  $\overline{X \cdot Y} = \bar{X} + \bar{Y}$

Commutative

Associative

Distributive

DeMorgan's



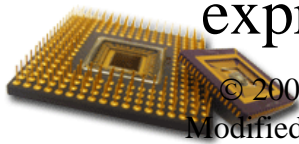




# Properties of Boolean Algebra (1/2)

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- If the meaning is unambiguous, we leave out the symbol “.”
- The identities above are organized into pairs. These pairs have names as follows:
  - 1-4 Existence of 0 and 1    5-6 Idempotence
  - 7-8 Existence of complement    9 Involution
  - 10-11 Commutative Laws    12-13 Associative Laws
  - 14-15 Distributive Laws    16-17 DeMorgan’s Laws
- Dual Rule: The dual of an algebraic expression is obtained by interchanging + and  $\cdot$  and interchanging 0’s and 1’s.
- The identities appear in dual pairs. When there is only one identity on a line, the identity is self-dual, i. e., the dual expression = the original expression.

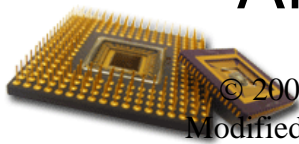




# Properties of Boolean Algebra (2/2)

Lecture 2

- Unless it happens to be self-dual, the dual of an expression does not equal the expression itself.
- Example:  $F = (A + \bar{C}) \cdot B + 0$   
dual  $F = (A \cdot \bar{C} + B) \cdot 1 = A \cdot \bar{C} + B$
- Example:  $G = X \cdot Y + \overline{(W + Z)}$   
dual  $G = (X + Y) \cdot \overline{(W \cdot Z)}$
- Example:  $H = A \cdot B + A \cdot C + B \cdot C$   
dual  $H = (A + B) \cdot (A + C) \cdot (B + C)$
- Are any of these functions self-dual?





# Boolean Operator Precedence

Lecture 2

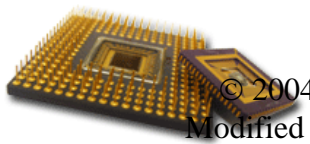
- The order of evaluation in a Boolean expression is:

1. Parentheses
2. NOT
3. AND
4. OR



- Consequence: parentheses appear around OR expressions

- Example:  $F = A(B + C)(C + \overline{D})$





# Example 1: Boolean Algebraic Proof

Lecture 2

- $A + A \cdot B = A$  (Absorption Theorem)

Proof Steps

Justification (identity or theorem)

---

$$A + A \cdot B$$

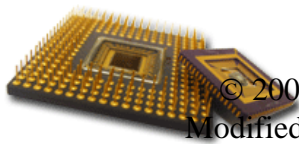
$$= A \cdot 1 + A \cdot B \quad X = X \cdot 1$$

$$= A \cdot (1 + B) \quad X \cdot Y + X \cdot Z = X \cdot (Y + Z) \text{ (Distributive Law)}$$

$$= A \cdot 1 \quad 1 + X = 1$$

$$= A \quad X \cdot 1 = X$$

- Our primary reason for doing proofs is to learn:
  - Careful and efficient use of the identities and theorems of Boolean algebra.
  - How to choose the appropriate identity or theorem to apply to make forward progress, irrespective of the application.





# Example 2: Boolean Algebraic Proofs

Lecture 2

- $AB + \overline{A}C + BC = AB + \overline{A}C$  (Consensus Theorem)

..... Proof Steps ..... Justification (identity or theorem) .....

$$AB + \overline{A}C + BC$$

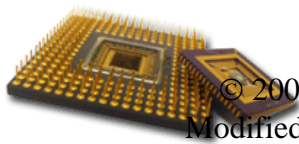
$$= AB + \overline{A}C + 1 \cdot BC \quad X = X \cdot 1$$

$$= AB + \overline{A}C + (A + \overline{A}) \cdot BC \quad X + \overline{X} = 1$$

$$= AB + ABC + \overline{A}C + \overline{A}BC \quad \text{Distributive \& Commutative}$$

$$= AB(1 + C) + \overline{A}C(1 + B) \quad 1 + X = 1$$

$$= AB + \overline{A}C \quad X \cdot 1 = X$$





# Example 3: Boolean Algebraic Proofs

Lecture 2

- $(\overline{X+Y})Z + X\overline{Y} = \overline{Y}(X+Z)$

Proof Steps ..... Justification (identity or theorem).....

$$(\overline{X+Y})Z + X\overline{Y}$$

$$= X\overline{Y} + (\overline{X+Y})Z$$

commutative

$$= (X\overline{Y} + (\overline{X+Y})) (X\overline{Y} + Z)$$

distributive

$$= (X\overline{Y} + \overline{X}\overline{Y}) (X\overline{Y} + Z)$$

DeMorgan's

$$= \overline{Y}(X + \overline{X}) (X\overline{Y} + Z)$$

distributive

$$= \overline{Y} (X\overline{Y} + Z)$$

$$X + X = 1$$

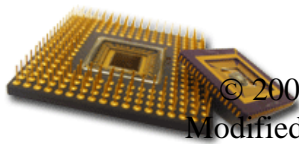
$$= X\overline{Y} + \overline{Y}Z$$

$$X \cdot X = X$$

$$= \overline{Y} (X + Z)$$

distributive

- Duality holds?  $\overline{(X\overline{Y} + Z)}(X + \overline{Y}) =? \overline{Y} + XZ$





# Example 3: Boolean Algebraic Proofs

Lecture 2

Proof Steps

$$x \cdot y + \bar{x} \cdot y = y$$

$$y(x + \bar{x})$$

$$= y \cdot 1 = y$$

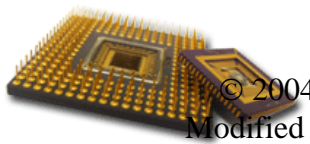
Proof Steps

$$(x + y)(\bar{x} + y) = y$$

$$(y + x)(y + \bar{x})$$

$$= y + x \cdot \bar{x}$$

$$= y + 0 = y$$





# Truth Table of DeMorgan's Laws

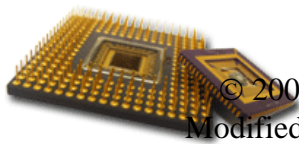
Lecture 2

$$\overline{X + Y} = \bar{X} \cdot \bar{Y}$$

$$\overline{X \cdot Y} = \bar{X} + \bar{Y}$$

Truth Tables to Verify DeMorgan's Theorem

A) X	Y	X+Y	$\overline{X+Y}$	B) X	Y	$\bar{X}$	$\bar{Y}$	$\bar{X} \cdot \bar{Y}$
0	0	0	1	0	0	1	1	1
0	1	1	0	0	1	1	0	0
1	0	1	0	1	0	0	1	0
1	1	1	0	1	1	0	0	0



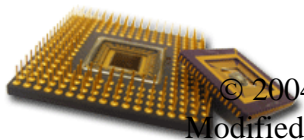




# Useful Theorems

Lecture 2

- $x \cdot y + \bar{x} \cdot y = y$      $(x + y)(\bar{x} + y) = y$     Minimization
- $x + x \cdot y = x$      $x \cdot (x + y) = x$     Absorption
- $x + \bar{x} \cdot y = x + y$      $x \cdot (\bar{x} + y) = x \cdot y$     Simplification
- $x \cdot y + \bar{x} \cdot z + y \cdot z = x \cdot y + \bar{x} \cdot z$     Consensus  
 $(x + y) \cdot (\bar{x} + z) \cdot (y + z) = (x + y) \cdot (\bar{x} + z)$
- $\overline{x + y} = \bar{x} \cdot \bar{y}$      $\overline{x \cdot y} = \bar{x} + \bar{y}$     DeMorgan's Laws





# Boolean Function Evaluation

Lecture 2

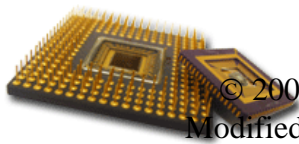
$$F1 = xy\bar{z}$$

$$F2 = x + \bar{y}z$$

$$F3 = \bar{x}\bar{y}\bar{z} + \bar{x}yz + x\bar{y}$$

$$F4 = x\bar{y} + \bar{x}z$$

x	y	z	F1	F2	F3	F4
0	0	0	0	0	1	0
0	0	1	0	1	0	1
0	1	0	0	0	0	0
0	1	1	0	0	1	1
1	0	0	0	1	1	1
1	0	1	0	1	1	1
1	1	0	1	1	0	0
1	1	1	0	1	0	0



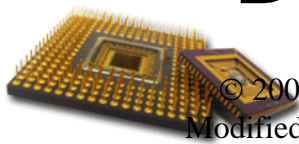


# Simplified Expression

Lecture 2

- An application of Boolean algebra
- Simplify to contain the smallest number of literals (complemented and uncomplemented variables):

$$\begin{aligned} & AB + \bar{A}CD + \bar{A}BD + \bar{A}C\bar{D} + ABCD \\ = & AB + ABCD + \bar{A}CD + \bar{A}C\bar{D} + \bar{A}BD \\ = & AB + AB(CD) + \bar{A}C(D + \bar{D}) + \bar{A}BD \\ = & AB + \bar{A}C + \bar{A}BD = B(A + \bar{A}D) + \bar{A}C \\ = & B(A + D) + \bar{A}C \quad \langle 5 \text{ literals} \rangle \end{aligned}$$

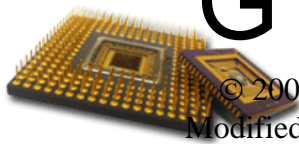




# Complementing Functions

Lecture 2

- Use DeMorgan's Theorem to complement a function:
  1. Interchange AND and OR operators
  2. Complement each constant value and literal
- Example: Complement  $F = \bar{x}y\bar{z} + x\bar{y}\bar{z}$   
 $\bar{F} = (x + \bar{y} + z)(\bar{x} + y + z)$
- Example: Complement  $G = (\bar{a} + bc)d + e$   
 $\bar{G} = (a \cdot (\bar{b} + \bar{c}) + d) \cdot \bar{e}$

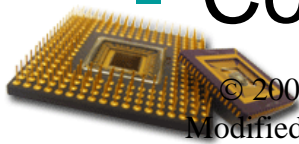




# Overview – Canonical Forms

Lecture 2

- What are Canonical Forms?
- Minterms and Maxterms
- Index Representation of Minterms and Maxterms
- Sum-of-Minterm (SOM) Representations
- Product-of-Maxterm (POM) Representations
- Representation of Complements of Functions
- Conversions between Representations

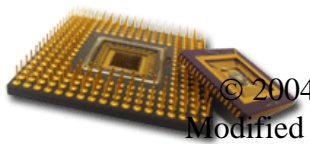




# Canonical Forms

Lecture 2

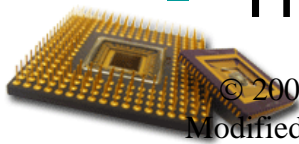
- It is useful to specify Boolean functions in a form that:
  - Allows comparison for equality.
  - Has a correspondence to the truth tables
- Canonical Forms in common usage:
  - Sum of Minterms (SOM)
  - Product of Maxterms (POM)





# Minterms

- Minterms are AND terms with every variable present in either true or complemented form.
- Given that each binary variable may appear normal (e.g.,  $x$ ) or complemented (e.g.,  $\bar{x}$ ), there are  $2^n$  minterms for  $n$  variables.
- Example: Two variables ( $X$  and  $Y$ ) produce  $2 \times 2 = 4$  combinations:
  - $XY$  (both normal)
  - $X\bar{Y}$  ( $X$  normal,  $Y$  complemented)
  - $\bar{X}Y$  ( $X$  complemented,  $Y$  normal)
  - $\bar{X}\bar{Y}$  (both complemented)
- Thus there are four minterms of two variables.





# Maxterms

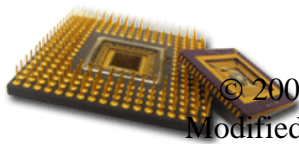
- Maxterms are OR terms with every variable in true or complemented form.
- Given that each binary variable may appear normal (e.g.,  $x$ ) or complemented (e.g.,  $\bar{x}$ ), there are  $2^n$  maxterms for  $n$  variables.
- Example: Two variables ( $X$  and  $Y$ ) produce  $2 \times 2 = 4$  combinations:

$$X + Y \quad (\text{both normal})$$

$$X + \bar{Y} \quad (\text{x normal, y complemented})$$

$$\bar{X} + Y \quad (\text{x complemented, y normal})$$

$$\bar{X} + \bar{Y} \quad (\text{both complemented})$$







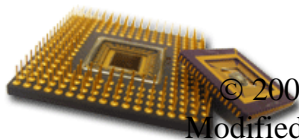
# Maxterms and Minterms

- Examples: Two variable minterms and maxterms.

Index	Minterm	Maxterm
0	$\bar{x} \bar{y}$	$x + y$
1	$\bar{x} y$	$x + \bar{y}$
2	$x \bar{y}$	$\bar{x} + y$
3	$x y$	$\bar{x} + \bar{y}$

Diagram annotations: A red arrow labeled "true" points from the "Index" column to the "Minterm" column. A red arrow labeled "Complemented" points from the "Index" column to the "Maxterm" column.

- The index above is important for describing which variables in the terms are true and which are complemented – the variable order is the bit order of the index binary number.

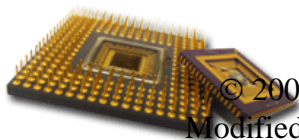




# Standard Order

Lecture 2

- Minterms and maxterms are designated with a subscript.
- The subscript is a number, corresponding to a binary pattern
- The bits in the pattern represent the complemented or normal state of each variable listed in a standard order.
- All variables will be presented in a minterm or maxterm and will be listed in the same order (usually alphabetically)
- Example: For variables a, b, c:
  - Maxterms:  $(a + b + c)$ ,  $(a + \bar{b} + c)$
  - Minterms:  $a \bar{b} c$ ,  $\bar{a} b c$ ,  $\bar{a} \bar{b} c$
  - Terms:  $(b + a + c)$ ,  $a \bar{c} b$ , and  $(c + b + a)$  are NOT in standard order.
  - Terms:  $(a + c)$ ,  $\bar{b} c$ , and  $(\bar{a} + b)$  do not contain all variables





# Purpose of the Index

Lecture 2

- The index for the minterm or maxterm, expressed as a binary number, is used to determine whether the variable is shown in the true form or complemented form. Standard order

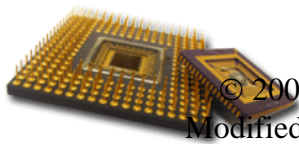
- For Minterms:

- “1” means the variable is “Not Complemented” and
- “0” means the variable is “Complemented”.

$$\begin{array}{c} \text{index} \\ \begin{array}{|c|} \hline 0 \\ \hline \end{array} \begin{array}{|c|} \hline 1 \\ \hline \end{array} \begin{array}{|c|} \hline 1 \\ \hline \end{array} \\ \begin{array}{|c|} \hline \overline{X} \\ \hline \end{array} \cdot \begin{array}{|c|} \hline Y \\ \hline \end{array} \cdot \begin{array}{|c|} \hline Z \\ \hline \end{array} \\ \begin{array}{|c|} \hline X \\ \hline \end{array} + \begin{array}{|c|} \hline \overline{Y} \\ \hline \end{array} + \begin{array}{|c|} \hline \overline{Z} \\ \hline \end{array} \end{array}$$

- For Maxterms:

- “0” means the variable is “Not Complemented” and
- “1” means the variable is “Complemented”.

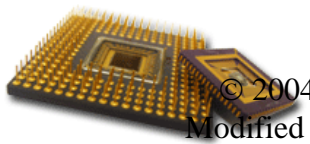




# Index Example in Three Variables

Lecture 2

- Assume the variables are called X, Y, and Z.
- The standard order is X, then Y, then Z.
- The Index 0 (base 10) = 000 (base 2) for three variables). All three variables are complemented for minterm 0 ( $\overline{X}, \overline{Y}, \overline{Z}$ ) and no variables are complemented for Maxterm 0 (X,Y,Z).
  - Minterm 0, called  $m_0$  is  $\overline{X}\overline{Y}\overline{Z}$ .
  - Maxterm 0, called  $M_0$  is  $(X + Y + Z)$ .
  - Minterm 6 ?  $XY\overline{Z}$
  - Maxterm 6 ?  $(\overline{X} + \overline{Y} + Z)$

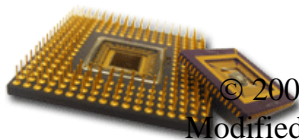




# Index Examples in Four Variables

Lecture 2

Index	Binary Pattern	Minterm $m_i$	Maxterm $M_i$
$i$			
0	0000	$\bar{a}\bar{b}\bar{c}\bar{d}$	$a + b + c + d$
1	0001	$\bar{a}\bar{b}\bar{c}d$	?
3	0011	?	$a + b + \bar{c} + \bar{d}$
5	0101	$\bar{a}b\bar{c}d$	$a + \bar{b} + c + \bar{d}$
7	0111	?	$a + \bar{b} + \bar{c} + \bar{d}$
10	1010	$a\bar{b}c\bar{d}$	$\bar{a} + b + \bar{c} + d$
13	1101	$ab\bar{c}d$	?
15	1111	$abcd$	$\bar{a} + \bar{b} + \bar{c} + \bar{d}$





# Minterm and Maxterm Relationship

Lecture 2

- Review: DeMorgan's Theorem

$$\overline{x \cdot y} = \bar{x} + \bar{y} \text{ and } \overline{\bar{x} + \bar{y}} = x \cdot y$$

- Two-variable example:

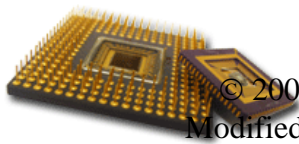
$$M_2 = \bar{x} + y \text{ and } m_2 = x \cdot \bar{y}$$

Thus  $M_2$  is the complement of  $m_2$  and vice-versa.

- Since DeMorgan's Theorem holds for  $n$  variables, the above holds for terms of  $n$  variables
- giving:

$$M_i = \bar{m}_i \text{ and } m_i = \bar{M}_i$$

Thus  $M_i$  is the complement of  $m_i$ .





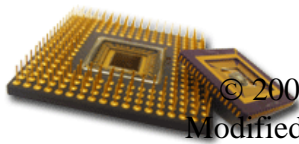
# Function Tables for Both

- Minterms of 2 variables      Maxterms of 2 variables

x y	$m_0$	$m_1$	$m_2$	$m_3$
0 0	1	0	0	0
0 1	0	1	0	0
1 0	0	0	1	0
1 1	0	0	0	1

x y	$M_0$	$M_1$	$M_2$	$M_3$
0 0	0	1	1	1
0 1	1	0	1	1
1 0	1	1	0	1
1 1	1	1	1	0

- Each column in the maxterm function table is the complement of the column in the minterm function table since  $M_i$  is the complement of  $m_i$ .

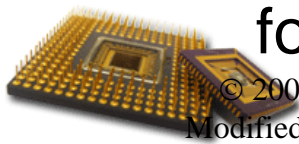




# Observations

- In the function tables:
  - Each minterm has one and only one 1 present in the  $2^n$  terms (a minimum of 1s). All other entries are 0.
  - Each maxterm has one and only one 0 present in the  $2^n$  terms. All other entries are 1 (a maximum of 1s).
- We can implement any function by "ORing" the minterms corresponding to "1" entries in the function table. These are called the minterms of the function.
- We can implement any function by "ANDing" the maxterms corresponding to "0" entries in the function table. These are called the maxterms of the function.
- This gives us two canonical forms:
  - Sum of Minterms (SOM)
  - Product of Maxterms (POM)

for stating any Boolean function.





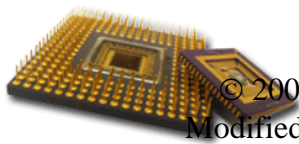


# Minterm Function Example in Three Variables

Lecture 2

- Example: Find  $F_1 = m_1 + m_4 + m_7$
- $F_1 = \bar{x} \bar{y} z + x \bar{y} \bar{z} + x y z$

x y z	index	$m_1$	+	$m_4$	+	$m_7$	= $F_1$
0 0 0	0	0	+	0	+	0	= 0
0 0 1	1	1	+	0	+	0	= 1
0 1 0	2	0	+	0	+	0	= 0
0 1 1	3	0	+	0	+	0	= 0
1 0 0	4	0	+	1	+	0	= 1
1 0 1	5	0	+	0	+	0	= 0
1 1 0	6	0	+	0	+	0	= 0
1 1 1	7	0	+	0	+	1	= 1





# Maxterm Function Example in Three Variables

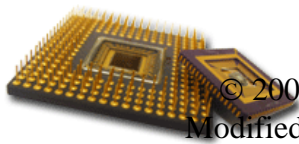
Lecture 2

- Example: Implement F1 in maxterms:

$$F_1 = M_0 \cdot M_2 \cdot M_3 \cdot M_5 \cdot M_6$$

$$F_1 = (x + y + z) \cdot (x + \bar{y} + z) \cdot (x + \bar{y} + \bar{z}) \cdot (\bar{x} + y + \bar{z}) \cdot (\bar{x} + \bar{y} + z)$$

x y z	i	$M_0 \cdot M_2 \cdot M_3 \cdot M_5 \cdot M_6 = F_1$
0 0 0	0	$0 \cdot 1 \cdot 1 \cdot 1 \cdot 1 = 0$
0 0 1	1	$1 \cdot 1 \cdot 1 \cdot 1 \cdot 1 = 1$
0 1 0	2	$1 \cdot 0 \cdot 1 \cdot 1 \cdot 1 = 0$
0 1 1	3	$1 \cdot 1 \cdot 0 \cdot 1 \cdot 1 = 0$
1 0 0	4	$1 \cdot 1 \cdot 1 \cdot 1 \cdot 1 = 1$
1 0 1	5	$1 \cdot 1 \cdot 1 \cdot 0 \cdot 1 = 0$
1 1 0	6	$1 \cdot 1 \cdot 1 \cdot 1 \cdot 0 = 0$
1 1 1	7	$1 \cdot 1 \cdot 1 \cdot 1 \cdot 1 = 1$





# Canonical Sum of Minterms

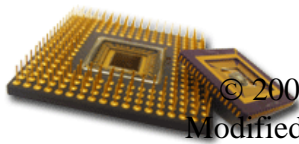
Lecture 2

- Any Boolean function can be expressed as a Sum of Minterms.
  - For the function table – the minterms used are the terms corresponding to the 1's
  - For expressions – expand all terms first to explicitly list all minterms. Do this by “ANDing” any term missing a variable  $v$  with a term  $(v + \bar{v})$ .
- Example: Implement  $f = x + \bar{x} \bar{y}$  as a sum of minterms.

First expand terms:  $f = x(y + \bar{y}) + \bar{x} \bar{y}$

Then distribute terms:  $f = xy + x\bar{y} + \bar{x} \bar{y}$

Express as sum of minterms:  $f = m_3 + m_2 + m_0$

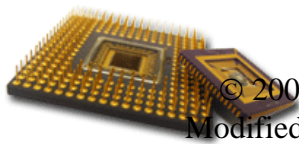




# Another SOM Example

Lecture 2

- Example:  $F = A + \bar{B}C$
- There are three variables, A, B, and C which we take to be the standard order.
- Expanding the terms with missing variables:  
$$F = A + \bar{B}C = A(B + \bar{B})(C + \bar{C}) + (A + \bar{A})\bar{B}C$$
$$= (AB + A\bar{B})(C + \bar{C}) + A\bar{B}C + \bar{A}\bar{B}C$$
$$= ABC + AB\bar{C} + A\bar{B}C + A\bar{B}\bar{C} + \bar{A}\bar{B}C + \bar{A}\bar{B}\bar{C}$$
- Collect terms (removing all but one of duplicate terms): terms 1, 4, 5, 6, 7
- Express as SOM:  $ABC + AB\bar{C} + A\bar{B}C + A\bar{B}\bar{C} + \bar{A}\bar{B}C$





# Shorthand SOM Form

- From the previous example, we started with:

$$F = A + \bar{B} C$$

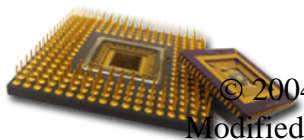
- We ended up with:

$$F = m_1 + m_4 + m_5 + m_6 + m_7$$

- This can be denoted in the formal shorthand:

$$F(A, B, C) = \Sigma_m(1, 4, 5, 6, 7)$$

- Note that we explicitly show the standard variables in order and drop the “m” designators.





# Canonical Product of Maxterms

Lecture 2

- Any Boolean Function can be expressed as a Product of Maxterms (POM).
  - For the function table – the maxterms used are the terms corresponding to the 0's.
  - For an expression – expand all terms first to explicitly list all maxterms. Do this by first applying the second distributive law, “ORing” terms missing variable  $v$  with a term equal to  $\bar{v}$  and then applying the distributive law again.

- Example: Convert to product of maxterms:

$$f(x, y, z) = x + \bar{x} \bar{y}$$

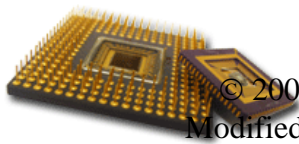
Apply the distributive law:

$$x + \bar{x} \bar{y} = (x + \bar{x})(x + \bar{y}) = 1 \cdot (x + \bar{y}) = x + \bar{y}$$

Add missing variable  $z$ :

$$x + \bar{y} + z \cdot \bar{z} = (x + \bar{y} + z)(x + \bar{y} + \bar{z})$$

Express as POM:  $f = M_2 \cdot M_3$





# Another POM Example

Lecture 2

- Convert to Product of Maxterms:

$$f(A, B, C) = A \bar{C} + B C + \bar{A} \bar{B}$$

- Use  $x + y z = (x+y) \cdot (x+z)$  with  $x = (A \bar{C} + B C)$ ,  $y = \bar{A}$ , and  $z = \bar{B}$  to get:

$$f = (A \bar{C} + B C + \bar{A})(A \bar{C} + B C + \bar{B})$$

- Then use  $x + \bar{x} y = x + y$  to get:

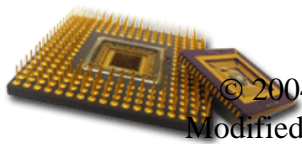
$$f = (\bar{C} + B C + \bar{A})(A \bar{C} + C + \bar{B})$$

and a second time to get:

$$f = (\bar{C} + B + \bar{A})(A + C + \bar{B})$$

- Rearrange to standard order,

$$f = (\bar{A} + B + \bar{C})(A + \bar{B} + C) \quad \text{to give } f = M_5 \cdot M_2$$





# Function Complements

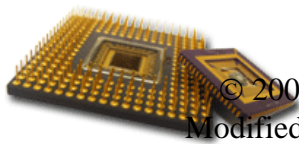
Lecture 2

- The complement of a function expressed as a sum of minterms is constructed by selecting the minterms missing in the sum-of-minterms canonical forms.
- Alternatively, the complement of a function expressed by a Sum of Minterms form is simply the Product of Maxterms with the same indices.  $F(x, y, z) = \Sigma_m(1, 3, 5, 7)$

- Example: Given

$$\overline{F}(x, y, z) = \Sigma_m(0, 2, 4, 6)$$

$$\overline{F}(x, y, z) = \Pi_M(1, 3, 5, 7)$$







# Conversion Between Two Forms

Lecture 2

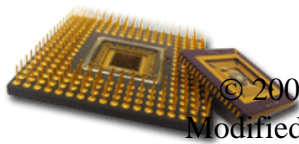
- To convert between sum-of-minterms and product-of-maxterms form (or vice-versa) we follow these steps:
  - Find the function complement by swapping terms in the list with terms not in the list.
  - Change from products to sums, or vice versa.
- Example: Given  $F$  as before:  $F(x, y, z) = \sum_m(1, 3, 5, 7)$
- Form the Complement:  $\bar{F}(x, y, z) = \sum_m(0, 2, 4, 6)$
- Then use the other form with the same indices:

$$F(x, y, z) = \prod_M(0, 2, 4, 6)$$

$$F(x, y, z) = \overline{\sum_m(0, 2, 4, 6)} = \overline{m_0 + m_2 + m_4 + m_6}$$

$$= \overline{m_0} \cdot \overline{m_2} \cdot \overline{m_4} \cdot \overline{m_6} = M_0 \cdot M_2 \cdot M_4 \cdot M_6$$

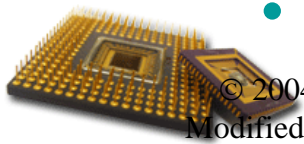
$$= \prod_M(0, 2, 4, 6)$$





# Standard Forms

- Standard form of Sum-of-Products (SOP):  
equations are written as an OR of AND terms
- Standard form of Product-of-Sums (POS):  
equations are written as an AND of OR terms
- Examples:
  - SOP:  $A B C + \bar{A} \bar{B} C + B$
  - POS:  $(A + B) \cdot (A + \bar{B} + \bar{C}) \cdot C$
- These “mixed” forms are neither SOP nor POS
  - $(A B + C) (A + C)$
  - $A B \bar{C} + A C (A + B)$

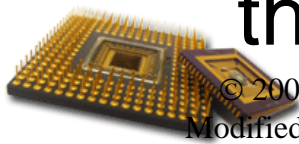




# Sum-of-Products (SOP)

Lecture 2

- A sum of minterms form for  $n$  variables can be written down directly from a truth table.
  - Implementation of this form is a two-level network of gates such that:
    - The first level consists of  $n$ -input AND gates, and
    - The second level is a single OR gate (with fewer than  $2^n$  inputs).
- This form often can be simplified so that the corresponding circuit is simpler.





# Sum-of-Products (SOP)

Lecture 2

- A Simplification Example:

- $F(A, B, C) = \Sigma m(1, 4, 5, 6, 7)$

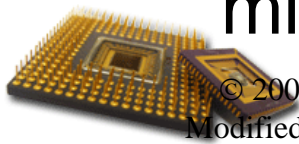
- Writing the minterm expression:

$$F = \bar{A} \bar{B} C + A \bar{B} \bar{C} + A \bar{B} C + A \bar{B} \bar{C} + ABC$$

- Simplifying:

$$\begin{aligned} F &= (\bar{A}\bar{B}C + \overbrace{A\bar{B}C}^{\text{duplicate}}) + (\bar{A}\bar{B}\bar{C} + \overbrace{A\bar{B}\bar{C}}^{\text{duplicate}}) + (A\bar{B}\bar{C} + ABC) \\ &= \bar{B}C(\bar{A} + A) + A\bar{B}(\bar{C} + C) + AB(\bar{C} + C) \\ &= \bar{B}C + A\bar{B} + AB \\ &= A + \bar{B}C \end{aligned}$$

- Simplified F contains 3 literals compared to 15 in minterm F

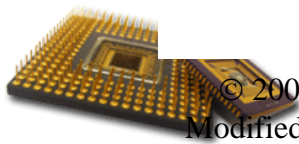
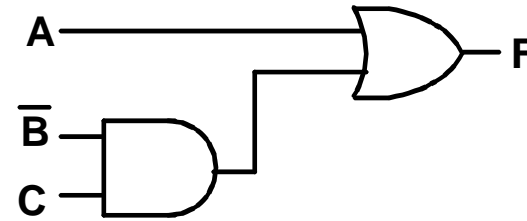
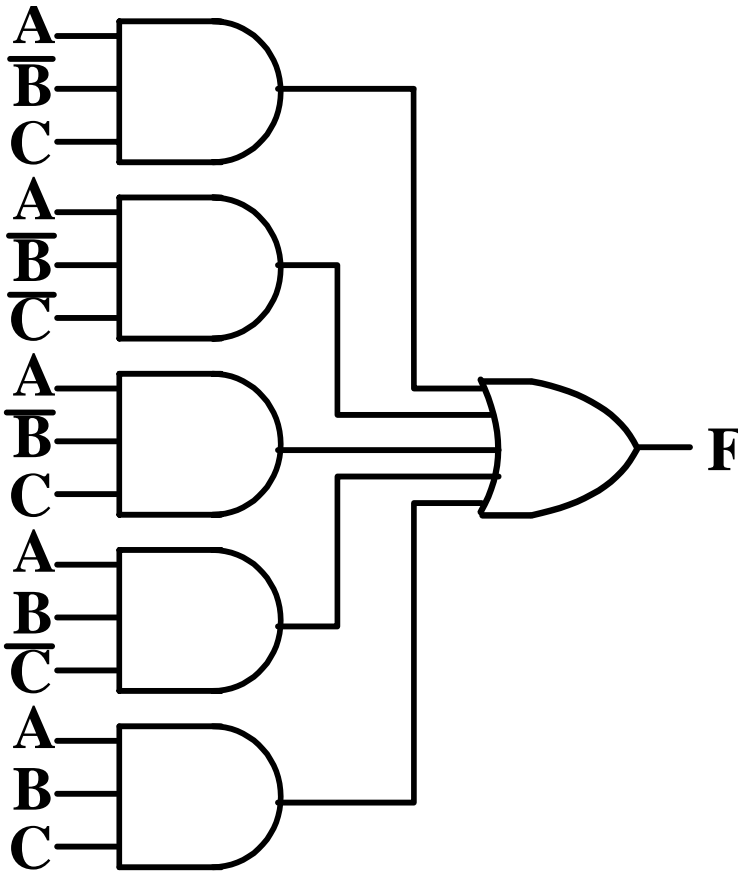




# AND/OR Two-level Implementation of SOP Expression

Lecture 2

- The two implementations for  $F$  are shown below – it is quite apparent which is simpler!

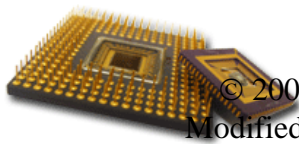




# SOP and POS Observations

Lecture 2

- The previous examples show that:
  - Canonical Forms (Sum-of-minterms, Product-of-Maxterms), or other standard forms (SOP, POS) differ in complexity
  - Boolean algebra can be used to manipulate equations into simpler forms.
  - Simpler equations lead to simpler two-level implementations
- Questions:
  - How can we attain a “simplest” expression?
  - Is there only one minimum cost circuit?
  - The next lecture will deal with these issues.





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